Friday Update, September 6, 2024

Good evening, Sulphur Springs Families and staff, this is Dr. Catherine Kawaguchi, your Superintendent with a Friday update, September 6, 2024.



Dear families,

I would like to thank you for taking the time to attend Back-to-School Night this past week. Our staff is so excited to be part of your child's life, and we look forward to partnering with you this coming year.

I want to also take a moment and thank our teachers, administrators, and support staff for all of the hard work they did to prepare our schools for Back-to-School Night. Our children are being educated in beautiful and engaging classrooms, and I know that our staff put in a lot of hard work to welcome each of our families to their schools.

We hope that the evening provided you with valuable insights into your child's classroom and curriculum. We look forward to working together to ensure a successful and rewarding school year.



REMINDER: Thursday, September 14th

Just a reminder, all schools will be on a minimum day schedule this **Thursday**, **September 14**th to support teachers as they prepare for Goal Setting Conferences September 24th, 25th, and 27th.

TO STORY OF THE ST	Regular School Hours	Wednesday Early Release	Minimum Day Release
Canyon Springs	7:45 AM – 2:15 PM	1:15 PM	11:45 AM
Fair Oaks Ranch	8:45 AM – 3:15 PM	2:15 PM	12:45 PM
Golden Oak	8:15 AM – 2:45 PM	1:45 PM	12:15 PM
Leona Cox	7:45 AM – 2:15 PM	1:15 PM	11:45 AM
Mint Canyon	8:15 AM – 2:45 PM	1:45 PM	12:15 PM
Mitchell	8:15 AM – 2:45 PM	1:45 PM	12:15 PM
Pinetree	7:45 AM – 2:15 PM	1:15 PM	11:45 AM
Sulphur Springs	8:45 AM – 3:15 PM	2:15 PM	12:45 PM
Valley View	8:45 AM – 3:15 PM	2:15 PM	12:45 PM



During the month of September, all schools are focusing on supporting our students to be in school daily and on time. Please know that if your child is needing assistance with attendance, we have supports in place to assist the family. We thank you for partnering with us to support your child.



Wishing you and your family a wonderful weekend. Thank you.

